

CME Initiation in 3D

Patsourakos, Vourlidas, Kliem

Observing the Genesis of Impulsive CMEs



25 March 2008 – 47 deg separation

huge bubble forms in 10 min typical of impulsive CMEs; 12-31-07, 1-2-08, 2-13-09, ...



Two Views Determine the 'Real' Bubble

Patsourakos et al (2010)



Transformation of a set of loops into a bubble 'real' bubble induces deflections which could confuse analysis ...

20th STEREO SWG.3



3D Modeling of the Bubble



Use parameterized geometric 3D model of Thernisien et al. to <u>simultaneously</u> fit the bubble in A+B



20th STEREO SWG.4

Bubble Evolution



CONCLUSIONS:

- Expansion speed ~1000 km/s
- Aspect ratio decreases with time
- Conversion of arcade → flux rope
- → Part of the flux rope forms onthe-fly



Flare-CME Synchronization

Non-linear expansion of flux rope coincides with impulsive phase of flare















Implications from a STEREO/EUV Wave

EUVI 171A, 12/7/07 Event from Patsourakos et al 09







The "Standard" Flare-CME Concept



Conclusions

- CME starts as a set of rising loops at AR core (speed ~ 50 km/s)
- Extremely sharp transition (< 75 sec) from loops \rightarrow erupting bubble
- Bubble = CME fluxrope
- Two phases in formation of fluxrope
 - Non-linear expansion along neutral line followed by
 - − Self-similar expansion \rightarrow CME
- Expansion speed of ~1000 km/s drives the EUV wave.
 - When expansion ceases, EUV wave becomes blast wave (hence deceleration)?
- The above event sequence seems to be common to impulsive EUVI events!
- "Standard" model of solar eruptions consistent with observations!



Backup Slides







EUV Wave and Bubble are Different Entities





20th STEREO SWG.15

CME Internal Structure



• The tip of the post-CME current sheet is visible.

The current sheet should be visible in the low corona.





Flare-CME Connection: Ions don't like Electrons?

- lons & electrons seem to be accelerated at different sites
 - Different loop sizes? (Emslie et al 2004)



Hurford et al (2006)

But if we look at the big picture....







Putting it all together



